TILAK MAHARASHTRA VIDYAPEETH, PUNE MASTER OF SCIENCE (M.SC) IN COMPUTER APPLICATIONS EXAMINATION: DECEMBER-2022 SEMESTER - I

Sub.: Computer Graphics and Multimedia (MSC-102-19)

Date: 21/12/2022 Total Marks: 60 Time: 10.00 am to 12.30 pm

Instruction:

- 1. All questions are compulsory unless and otherwise stated.
- 2. Bold figures to the right of every question are the maximum marks for that question.
- 3. Candidates are advised to attempt questions in order.
- 4. Answers written illegibly are likely to be marked zero.
- 5. Use of scientific calculators, Log tables, Mollier Charts is allowed.
- 6. Draw neat and labelled diagram wherever necessary.

Q. 1. Answer the following in 2-3 lines. (Any 5)

(10)

- 1. What is line clipping?
- 2. What is aliasing?
- 3. Give graphic primitives for ellipse.
- 4. What is the importance of using frame buffer?
- 5. Define: a. Resolution b. Aspect Ratio.
- 6. Give application of computer graphics.
- 7. Give uses of multimedia?

Q. 2. Answer the following in short. (Any 4)

(20)

- 1. What are various methods of character generation? Explain any one method.
- 2. Explain 2D transformation for reflection and shearing transformation.
- 3. Explain the Z-buffer.
- 4 Write short note on Bezier curve.
- 5. What is segment? Explain a segment table and a deletion operation.
- 6. Explain what is viewing transformation with example.

Q. 3. Answer the following in detail. (Any 3)

(30)

- 1. Write a short note on polygon filling.
- 2. Describe the bresenham's algorithm for line drawing.
- 3. Explain cohen-Sutherland subdivision line clipping algorithm.
- 4. Explain in detail random scan display and raster scan display
- 5. Write a short note on fractal surfaces.
