**SEMESTER - I** 

Sub: Computer Graphics & Multimedia (MSC-102-22)

Date : 28/12/2023	Total Marks : 30	Time: 10.00 am to 11.30 am
Instruction:		

- 1. All questions are compulsory unless and otherwise stated.
- 2. Bold figures to the right of every question are the maximum marks for that question.
- 3. Candidates are advised to attempt questions in order.
- 4. Answers written illegibly are likely to be marked zero.
- 5. Use of scientific calculators, Log tables, Mollier Charts is allowed.
- 6. Draw neat and labelled diagram wherever necessary.

## Q. 1. Answer the following in short. (Any 4)

- 1 What are the important properties of Bezier Curve?
- 2 What is pixel? What is meant by antialiasing?
- 3 Explain 2D rotation, scaling and shear transformation
- 4 Explain Raster scan systems and Raster Scan Systems
- 5 Explain any two character generation
- 6 Explain Hidden surface removal in detail.

## Q. 2. Answer the following in detail. (Any 1)

- 1. Explain in detail the Sutherland-Hodgeman clipping algorithm with an example.
- 2. Explain Bresenham's line drawing algorithm

(10)

(20)